

Patch	PC#	Display	Name	Pedal Mode	Remark
*1	65	Burn!	Burn! Kit	HiHat1	New Kit
*2	66	Sesion	Session kit	HiHat1	New Kit
*3	67	NowTek	Now Tech kit	HiHat1	New Kit
*4	68	Quake	Quake kit	HiHat1	New Kit
*5	69	Gt&Bas	Guitar&Bass kit	HiHat1	New Kit
*6	70	Vogue	Vogue kit	HiHat1	New Kit
*7	71	Trash	Trash kit	HiHat1	New Kit
*8	72	RimHit	RimHit kit	HiHat1	New Kit
*9	73	Percus	Percussion kit	Pitch-W	New Kit
*10	74	50sRok	50's Rock kit	HiHat1	New Kit
*11	75	Lite	Lite kit	HiHat1	New Kit
*12	76	Scary!	Scary! Kit	OFF	New Kit
*13	77	X-Stik	Cross Stick kit	HiHat1	New Kit
*14	78	Studio	Studio kit	HiHat1	New Kit
*15	79	Stage	Stage kit	HiHat1	New Kit
*16	80	Latin	Latin kit	OFF	New Kit
*17	81	Reggae	Reggae kit	HiHat1	New Kit
*18	82	DrSolo	Drum Solo kit	HiHat1	New Kit
*19	83	Groovy	Groovy kit	HiHat1	New Kit
*20	84	Live	Live kit	HiHat1	New Kit
*21	85	DaBlus	The Blues kit	HiHat1	New Kit
*22	86	X-Fade	Cross Fade kit	HiHat1	New Kit
*23	87	OdPerc	Odd Percussion kit	OFF	New Kit
24	1	Stndrd	Standard kit	HiHat2	GM System GS Format
25	9	Room	Room kit	HiHat2	GS Format
26	17	Power	Power kit	HiHat2	GS Format
27	25	Electr	Electronic kit	HiHat2	GS Format
28	26	TR-808	TR-808 kit	HiHat2	GS Format
29	33	Jazz	Jazz kit	HiHat2	GS Format
30	41	Brush	Brushes kit	HiHat	GS Format
31	49	Orch	Orchestra kit	Pitch-N	GS Format
32	88	User	User kit	HiHat1	

\* Patch 24 is to be played with the GM Score (Drum Part).

\* Patches 24-31 are to be played with the GS music data (Drum Part).

\* To play the TD-7 with an FD-7, change the Hi-hat Control Pedal Mode of Patches 24-30 to HiHat1 (TD-7 Owner's Manual p.66).

\* Patch 32 is same as patch 24.

**1. Burn!** [EFFECT1: Room EFFECT2: Chorus]

TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	63.Room2.K	512.Off.E	OFF	-
1/KICK(rim)	70.Solid.K	512.Off.E	OFF	-
2/SNARE 1	80.Rock1.S	512.Off.E	OFF	-
2/SNARE(rim)	181.Rock2.S	512.Off.E	OFF	-
3/HI-HAT	302.AcoOl.H	300.AcoCl.H	OFF	-
3/HI-HAT(rim)	314.PopCH.H	301.AcoCO.H	OFF	-
4/TOM1	228.Dub1.T	512.Off.E	OFF	-
4/TOM1(rim)	228.Dub1.T	512.Off.E	OFF	-
5/TOM2	229.Dub2.T	512.Off.E	OFF	-
5/TOM2(rim)	229.Dub2.T	512.Off.E	OFF	-
6/TOM3	230.Dub3.T	512.Off.E	OFF	-
6/TOM3(rim)	230.Dub3.T	512.Off.E	OFF	-
7/TOM4	231.Dub4.T	512.Off.E	OFF	-
7/TOM4(rim)	480.RevS.E	512.Off.E	OFF	-
8/RIDE	334.RRide.C	512.Off.E	OFF	-
8/RIDE(rim)	335.RRdBl.C	512.Off.E	OFF	-
9/CRASH	325.Crsh2.C	512.Off.E	OFF	-
9/CRASH(rim)	331.Chin2.C	512.Off.E	OFF	25
PEDAL	303.AcoOO.H	512.Off.E	OFF	-

**2. Sesion** [EFFECT1: Hall EFFECT2: Chorus]

TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	11.Comrc.K	512.Off.E	OFF	-
1/KICK(rim)	1.AcMpl.K	512.Off.E	OFF	-
2/SNARE	143.Loos1.S	91.AcoRm.S	CROSS1 8	-
2/SNARE(rim)	92.Atak1.S	512.Off.E	OFF	-
3/HI-HAT	302.AcoOl.H	300.AcoCl.H	OFF	-
3/HI-HAT(rim)	302.AcoOl.H	300.AcoCl.H	OFF	-
4/TOM1	264.Real1.T	512.Off.E	OFF	-
4/TOM1(rim)	264.Real1.T	512.Off.E	OFF	-
5/TOM2	265.Real2.T	512.Off.E	OFF	-
5/TOM2(rim)	265.Real2.T	512.Off.E	OFF	-
6/TOM3	266.Real3.T	512.Off.E	OFF	-
6/TOM3(rim)	266.Real3.T	512.Off.E	OFF	-
7/TOM4	267.Real4.T	512.Off.E	OFF	-
7/TOM4(rim)	267.Real4.T	512.Off.E	OFF	-
8/RIDE	332.Ride.C	512.Off.E	OFF	-
8/RIDE(rim)	333.RidBl.C	512.Off.E	OFF	-
9/CRASH	325.Crsh2.C	512.Off.E	OFF	-
9/CRASH(rim)	331.Chin2.C	331.Chin2.C	CROSS1 8	-
PEDAL	304.AcoPH.H	512.Off.E	OFF	-

**3. NowTek** [EFFECT1: Room EFFECT2: Chorus]

TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	56.Punch.K	43.Log.K	MIX 1	-
1/KICK(rim)	56.Punch.K	29.Gate2.K	MIX 5	-
2/SNARE	196.90's.S	512.Off.E	OFF	-
2/SNARE(rim)	458.LtSht.E	512.Off.E	OFF	-
3/HI-HAT	309.LaxOH.H	308.LaxCH.H	OFF	-
3/HI-HAT(rim)	309.LaxOH.H	308.LaxCH.H	OFF	-
4/TOM1	208.Ambo1.T	268.Rim1.T	MIX 1	-
4/TOM1(rim)	208.Ambo1.T	268.Rim1.T	MIX 1	-
5/TOM2	209.Ambo2.T	269.Rim2.T	MIX 1	-
5/TOM2(rim)	209.Ambo2.T	269.Rim2.T	MIX 1	-
6/TOM3	210.Ambo3.T	270.Rim3.T	MIX 1	-
6/TOM3(rim)	210.Ambo3.T	270.Rim3.T	MIX 1	-
7/TOM4	211.Ambo4.T	271.Rim4.T	MIX 1	-
7/TOM4(rim)	211.Ambo4.T	271.Rim4.T	MIX 1	-
8/RIDE	334.RRide.C	333.RidBl.C	MIX 4	-
8/RIDE(rim)	328.Spla1.C	512.Off.E	OFF	-
9/CRASH	325.Crsh2.C	512.Off.E	OFF	-
9/CRASH(rim)	330.Chin1.C	512.Off.E	OFF	29
PEDAL	310.LaxPH.H	512.Off.E	OFF	-

**4. Quake** [EFFECT1: Hall EFFECT2: Flanger]

TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	37.Huge.K	28.Gate1.K	MIX 1	-
1/KICK(rim)	15.Dry1.K	512.Off.E	OFF	-
2/SNARE	182.Room1.S	148.Megal.S	MIX 1	-
2/SNARE(rim)	122.Explo.S	512.Off.E	OFF	-
3/HI-HAT	306.HvyOH.H	305.HvyCH.H	OFF	-
3/HI-HAT(rim)	306.HvyOH.H	308.LaxCH.H	OFF	-
4/TOM1	260.Quak1.T	260.Quak1.T	MIX 6	-
4/TOM1(rim)	444.Crsh2.E	512.Off.E	OFF	-
5/TOM2	261.Quak2.T	261.Quak2.T	MIX 6	-
5/TOM2(rim)	477.VbClp.E	512.Off.E	OFF	-
6/TOM3	262.Quak3.T	262.Quak3.T	MIX 6	-
6/TOM3(rim)	340.CowH.P	512.Off.E	OFF	-
7/TOM4	263.Quak4.T	263.Quak4.T	MIX 6	-
7/TOM4(rim)	327.Crsh4.C	324.Crsh1.C	MIX 5	-
8/RIDE	334.RRide.C	512.Off.E	OFF	-
8/RIDE(rim)	333.RidBl.C	512.Off.E	OFF	-
9/CRASH	327.Crsh4.C	512.Off.E	OFF	-
9/CRASH(rim)	331.Chin2.C	512.Off.E	OFF	26
PEDAL	307.HvyPH.H	512.Off.E	OFF	-

5. Gt&Bas [EFFECT1: Hall EFFECT2: Flanger]					7. Trash [EFFECT1: Plate EFFECT2: Chorus]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.	TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	56.Punch.K	512.Off.E	OFF	44	1/KICK	74.Syn2.K	457.Knock.E	MIX 1	-
1/KICK(rim)	15.Dry1.K	512.Off.E	OFF	-	1/KICK(rim)	26.Flop.K	400.Ethn2.P	MIX 1	-
2/SNARE	130.Hous3.S	501.Gt5Op.E	MIX 1	-	2/SNARE	174.Regg1.S	405.Met1.P	MIX 1	-
2/SNARE(rim)	157.Picc2.S	512.Off.E	OFF	-	2/SNARE(rim)	112.Clip.S	129.Hous2.S	MIX 1	-
3/HI-HAT	312.LitOH.H	311.LitCH.H	OFF	-	3/HI-HAT	315.PopOH.H	308.LaxCH.H	OFF	-
3/HI-HAT(rim)	303.AcoOO.H	301.AcoCO.H	OFF	-	3/HI-HAT(rim)	315.PopOH.H	308.LaxCH.H	OFF	-
4/TOM1	268.Rim1.T	512.Off.E	OFF	-	4/TOM1	292.Tank1.T	393.BellL.P	MIX 1	-
4/TOM1(rim)	328.Spla1.C	512.Off.E	OFF	-	4/TOM1(rim)	292.Tank1.T	393.BellL.P	MIX 1	-
5/TOM2	269.Rim2.T	512.Off.E	OFF	-	5/TOM2	293.Tank2.T	401.Ethn3.P	MIX 1	-
5/TOM2(rim)	426.80Clp.P	512.Off.E	OFF	-	5/TOM2(rim)	293.Tank2.T	401.Ethn3.P	MIX 1	-
6/TOM3	270.Rim3.T	512.Off.E	OFF	-	6/TOM3	294.Tank3.T	396.Can3.P	MIX 1	-
6/TOM3(rim)	340.CowH.P	512.Off.E	OFF	-	6/TOM3(rim)	294.Tank3.T	396.Can3.P	MIX 1	-
7/TOM4	271.Rim4.T	512.Off.E	OFF	-	7/TOM4	295.Tank4.T	397.Can4.P	MIX 1	-
7/TOM4(rim)	327.Crsh4.C	327.Crsh4.C	SW1 8	-	7/TOM4(rim)	295.Tank4.T	397.Can4.P	MIX 1	-
8/RIDE	512.Off.E	512.Off.E	OFF	45	8/RIDE	337.FeRid.C	349.TriMt.P	MIX 1	-
8/RIDE(rim)	333.RidBl.C	335.RRdBl.C	MIX 8	-	8/RIDE(rim)	335.RRdBl.C	512.Off.E	OFF	-
9/CRASH	325.Crsh2.C	325.Crsh2.C	MIX 8	-	9/CRASH	328.Spla1.C	402.Ethn4.P	MIX 1	-
9/CRASH(rim)	330.Chin1.C	330.Chin1.C	SW1 8	40	9/CRASH(rim)	333.RidBl.C	512.Off.E	OFF	-
PEDAL	313.LitPH.H	512.Off.E	OFF	-	PEDAL	316.PopPH.H	512.Off.E	OFF	-

  

6. Vogue [EFFECT1: Hall EFFECT2: Chorus]					8. RimHit [EFFECT1: Delay EFFECT2: Flanger]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.	TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	87.909Ac.K	512.Off.E	OFF	-	1/KICK	36.Hous3.K	512.Off.E	OFF	-
1/KICK(rim)	79.TR909.K	512.Off.E	OFF	-	1/KICK(rim)	15.Dry1.K	512.Off.E	OFF	-
2/SNARE	192.TR909.S	512.Off.E	OFF	-	2/SNARE	129.Hous2.S	512.Off.E	OFF	-
2/SNARE(rim)	146.Lt909.S	512.Off.E	OFF	-	2/SNARE(rim)	111.Chain.S	512.Off.E	OFF	-
3/HI-HAT	318.StiOH.H	300.AcoCl.H	OFF	-	3/HI-HAT	323.808OH.H	322.808CH.H	OFF	-
3/HI-HAT(rim)	318.StiOH.H	300.AcoCl.H	OFF	-	3/HI-HAT(rim)	318.StiOH.H	317.StiCH.H	OFF	-
4/TOM1	284.Side1.T	512.Off.E	OFF	-	4/TOM1	272.Ring1.T	512.Off.E	OFF	45
4/TOM1(rim)	284.Side1.T	512.Off.E	OFF	-	4/TOM1(rim)	498.OrHit.E	512.Off.E	OFF	-
5/TOM2	285.Side2.T	512.Off.E	OFF	-	5/TOM2	273.Ring2.T	512.Off.E	OFF	46
5/TOM2(rim)	285.Side2.T	512.Off.E	OFF	-	5/TOM2(rim)	498.OrHit.E	512.Off.E	OFF	-
6/TOM3	286.Side3.T	512.Off.E	OFF	-	6/TOM3	274.Ring3.T	512.Off.E	OFF	-
6/TOM3(rim)	286.Side3.T	512.Off.E	OFF	-	6/TOM3(rim)	498.OrHit.E	512.Off.E	OFF	-
7/TOM4	287.Side4.T	512.Off.E	OFF	-	7/TOM4	275.Ring4.T	512.Off.E	OFF	-
7/TOM4(rim)	287.Side4.T	512.Off.E	OFF	-	7/TOM4(rim)	498.OrHit.E	512.Off.E	OFF	-
8/RIDE	332.Ride.C	512.Off.E	OFF	-	8/RIDE	454.HiQ.E	512.Off.E	OFF	-
8/RIDE(rim)	333.RidBl.C	512.Off.E	OFF	-	8/RIDE(rim)	459.Nois1.E	512.Off.E	OFF	-
9/CRASH	326.Crsh3.C	512.Off.E	OFF	-	9/CRASH	501.Gt5Op.E	512.Off.E	OFF	-
9/CRASH(rim)	331.Chin2.C	512.Off.E	OFF 30	-	9/CRASH(rim)	501.Gt5Op.E	512.Off.E	OFF	-
PEDAL	317.StiCH.H	512.Off.E	OFF	-	PEDAL	310.LaxPH.H	512.Off.E	OFF	-

9. Percus [EFFECT1: Hall EFFECT2: Chorus]					11. Lite [EFFECT1: Hall EFFECT2: Chorus]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.	TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	387.SrdMt.P	388.SrdOp.P	SW1 6	-	1/KICK	35.Hous2.K	512.Off.E	OFF	-
1/KICK(rim)	387.SrdMt.P	388.SrdOp.P	SW1 6	-	1/KICK(rim)	35.Hous2.K	512.Off.E	OFF	-
2/SNARE	384.PndOp.P	512.Off.E	OFF	43	2/SNARE	128.Hous1.S	512.Off.E	OFF	-
2/SNARE(rim)	383.PndMt.P	512.Off.E	OFF	43	2/SNARE(rim)	139.Lite1.S	512.Off.E	OFF	-
3/HI-HAT	350.TriOp.P	512.Off.E	OFF	43	3/HI-HAT	318.StiOH.H	314.PopCH.H	OFF	-
3/HI-HAT(rim)	349.TriMt.P	512.Off.E	OFF	43	3/HI-HAT(rim)	318.StiOH.H	314.PopCH.H	OFF	-
4/TOM1	359.CgHOp.P	512.Off.E	OFF	-	4/TOM1	284.Side1.T	512.Off.E	OFF	-
4/TOM1(rim)	363.Talk.P	512.Off.E	OFF	-	4/TOM1(rim)	284.Side1.T	512.Off.E	OFF	-
5/TOM2	362.CgLOp.P	512.Off.E	OFF	-	5/TOM2	285.Side2.T	512.Off.E	OFF	-
5/TOM2(rim)	357.CgHMT.P	512.Off.E	OFF	-	5/TOM2(rim)	285.Side2.T	512.Off.E	OFF	-
6/TOM3	364.TimbH.P	512.Off.E	OFF	-	6/TOM3	286.Side3.T	512.Off.E	OFF	-
6/TOM3(rim)	340.CowH.P	512.Off.E	OFF	-	6/TOM3(rim)	286.Side3.T	512.Off.E	OFF	-
7/TOM4	365.TimbL.P	512.Off.E	OFF	-	7/TOM4	287.Side4.T	512.Off.E	OFF	-
7/TOM4(rim)	329.Spla2.C	512.Off.E	OFF	-	7/TOM4(rim)	287.Side4.T	512.Off.E	OFF	-
8/RIDE	369.Gui1L.P	512.Off.E	OFF	-	8/RIDE	336.BrRid.C	512.Off.E	OFF	-
8/RIDE(rim)	368.Gui1S.P	512.Off.E	OFF	-	8/RIDE(rim)	337.FeRid.C	512.Off.E	OFF	-
9/CRASH	377.WhisS.P	512.Off.E	OFF	-	9/CRASH	328.Spla1.C	512.Off.E	OFF	-
9/CRASH(rim)	378.WhisL.P	512.Off.E	OFF	-	9/CRASH(rim)	331.Chin2.C	512.Off.E	OFF	42
PEDAL	367.Vibsl.P	512.Off.E	OFF	-	PEDAL	317.StiCH.H	512.Off.E	OFF	-

  

10. 50sRok [EFFECT1: Hall EFFECT2: Chorus]					12. Scary! [EFFECT1: Hall EFFECT2: Chorus]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.	TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	40.Jazz.K	512.Off.E	OFF	-	1/KICK	347.CnBDO.P	512.Off.E	OFF	-
1/KICK(rim)	58.Real.K	512.Off.E	OFF	-	1/KICK(rim)	441.BnSaw.E	512.Off.E	OFF	-
2/SNARE	178.Ring.S	91.AcoRm.S	MIX 5	-	2/SNARE	439.Arc.E	464.Pipe.E	MIX 6	-
2/SNARE(rim)	91.AcoRm.S	512.Off.E	OFF	-	2/SNARE(rim)	401.Ethn3.P	512.Off.E	OFF	-
3/HI-HAT	302.AcoOl.H	300.AcoCl.H	OFF	-	3/HI-HAT	465.Rand1.E	512.Off.E	OFF	-
3/HI-HAT(rim)	302.AcoOl.H	300.AcoCl.H	OFF	-	3/HI-HAT(rim)	483.RevC2.E	512.Off.E	OFF	-
4/TOM1	204.Acou1.T	512.Off.E	OFF	-	4/TOM1	464.Pipe.E	464.Pipe.E	MIX 5	-
4/TOM1(rim)	204.Acou1.T	512.Off.E	OFF	-	4/TOM1(rim)	439.Arc.E	512.Off.E	OFF	-
5/TOM2	205.Acou2.T	512.Off.E	OFF	-	5/TOM2	465.Rand1.E	512.Off.E	OFF	-
5/TOM2(rim)	205.Acou2.T	512.Off.E	OFF	-	5/TOM2(rim)	439.Arc.E	512.Off.E	OFF	-
6/TOM3	206.Acou3.T	512.Off.E	OFF	-	6/TOM3	450.Gun1.E	512.Off.E	OFF	-
6/TOM3(rim)	206.Acou3.T	512.Off.E	OFF	-	6/TOM3(rim)	342.Tamb1.P	512.Off.E	OFF	-
7/TOM4	207.Acou4.T	512.Off.E	OFF	-	7/TOM4	442.CnAmb.E	512.Off.E	OFF	-
7/TOM4(rim)	207.Acou4.T	512.Off.E	OFF	-	7/TOM4(rim)	452.Gun3.E	512.Off.E	OFF	-
8/RIDE	334.RRide.C	512.Off.E	OFF	-	8/RIDE	472.Sonar.E	512.Off.E	OFF	-
8/RIDE(rim)	335.RRdBl.C	512.Off.E	OFF	-	8/RIDE(rim)	459.Nois1.E	512.Off.E	OFF	-
9/CRASH	325.Crsh2.C	512.Off.E	OFF	-	9/CRASH	452.Gun3.E	512.Off.E	OFF	-
9/CRASH(rim)	331.Chin2.C	512.Off.E	OFF	28	9/CRASH(rim)	463.Phase.E	512.Off.E	OFF	-
PEDAL	304.AcoPH.H	512.Off.E	OFF	-	PEDAL	439.Arc.E	512.Off.E	OFF	-

13. X-Stik [EFFECT1: Hall EFFECT2: Chorus]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	22.EzPlw.K	512.Off.E	OFF	-
1/KICK(rim)	11.Comrc.K	512.Off.E	OFF	-
2/SNARE	200.HicSt.S	512.Off.E	OFF	-
2/SNARE(rim)	201.MplSt.S	512.Off.E	OFF	-
3/HI-HAT	315.PopOH.H	314.PopCH.H	OFF	-
3/HI-HAT(rim)	315.PopOH.H	314.PopCH.H	OFF	-
4/TOM1	264.Real1.T	512.Off.E	OFF	-
4/TOM1(rim)	264.Real1.T	512.Off.E	OFF	-
5/TOM2	265.Real2.T	512.Off.E	OFF	-
5/TOM2(rim)	265.Real2.T	512.Off.E	OFF	-
6/TOM3	266.Real3.T	512.Off.E	OFF	-
6/TOM3(rim)	266.Real3.T	512.Off.E	OFF	-
7/TOM4	267.Real4.T	512.Off.E	OFF	-
7/TOM4(rim)	267.Real4.T	512.Off.E	OFF	-
8/RIDE	332.Ride.C	512.Off.E	OFF	-
8/RIDE(rim)	333.RidBl.C	512.Off.E	OFF	-
9/CRASH	326.Crsh3.C	512.Off.E	OFF	-
9/CRASH(rim)	331.Chin2.C	512.Off.E	OFF	36
PEDAL	316.PopPH.H	512.Off.E	OFF	-

15. Stage [EFFECT1: Hall EFFECT2: Chorus]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	28.Gate1.K	512.Off.E	OFF	-
1/KICK(rim)	4.Bottn.K	512.Off.E	OFF	-
2/SNARE	151.MpRck.S	512.Off.E	OFF	-
2/SNARE(rim)	186.SprWk.S	512.Off.E	OFF	-
3/HI-HAT	306.HvyOH.H	314.PopCH.H	OFF	-
3/HI-HAT(rim)	306.HvyOH.H	314.PopCH.H	OFF	-
4/TOM1	240.Grnd1.T	512.Off.E	OFF	-
4/TOM1(rim)	240.Grnd1.T	512.Off.E	OFF	-
5/TOM2	241.Grnd2.T	512.Off.E	OFF	-
5/TOM2(rim)	241.Grnd2.T	512.Off.E	OFF	-
6/TOM3	242.Grnd3.T	512.Off.E	OFF	-
6/TOM3(rim)	242.Grnd3.T	512.Off.E	OFF	-
7/TOM4	243.Grnd4.T	512.Off.E	OFF	-
7/TOM4(rim)	243.Grnd4.T	512.Off.E	OFF	-
8/RIDE	334.RRide.C	512.Off.E	OFF	-
8/RIDE(rim)	335.RRdBl.C	512.Off.E	OFF	-
9/CRASH	325.Crsh2.C	512.Off.E	OFF	-
9/CRASH(rim)	331.Chin2.C	512.Off.E	OFF	26
PEDAL	310.LaxPH.H	512.Off.E	OFF	-

14. Studio [EFFECT1: Hall EFFECT2: Chorus]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	22.EzPlw.K	512.Off.E	OFF	-
1/KICK(rim)	11.Comrc.K	512.Off.E	OFF	-
2/SNARE	153.Nshvl.S	512.Off.E	OFF	-
2/SNARE(rim)	91.AcoRm.S	512.Off.E	OFF	-
3/HI-HAT	315.PopOH.H	314.PopCH.H	OFF	-
3/HI-HAT(rim)	315.PopOH.H	314.PopCH.H	OFF	-
4/TOM1	264.Real1.T	512.Off.E	OFF	-
4/TOM1(rim)	264.Real1.T	512.Off.E	OFF	-
5/TOM2	265.Real2.T	512.Off.E	OFF	-
5/TOM2(rim)	265.Real2.T	512.Off.E	OFF	-
6/TOM3	266.Real3.T	512.Off.E	OFF	-
6/TOM3(rim)	266.Real3.T	512.Off.E	OFF	-
7/TOM4	267.Real4.T	512.Off.E	OFF	-
7/TOM4(rim)	267.Real4.T	512.Off.E	OFF	-
8/RIDE	332.Ride.C	512.Off.E	OFF	-
8/RIDE(rim)	333.RidBl.C	512.Off.E	OFF	-
9/CRASH	326.Crsh3.C	512.Off.E	OFF	-
9/CRASH(rim)	331.Chin2.C	512.Off.E	OFF	38
PEDAL	316.PopPH.H	512.Off.E	OFF	-

16. Latin [EFFECT1: Plate EFFECT2: Chorus]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	410.TaikL.P	512.Off.E	OFF	-
1/KICK(rim)	367.Vibsl.P	512.Off.E	OFF	-
2/SNARE	390.DjmbH.P	512.Off.E	OFF	-
2/SNARE(rim)	391.DjmbL.P	512.Off.E	OFF	-
3/HI-HAT	368.Gui1S.P	369.Gui1L.P	MIX 6	-
3/HI-HAT(rim)	367.Vibsl.P	512.Off.E	OFF	-
4/TOM1	364.TimbH.P	512.Off.E	OFF	-
4/TOM1(rim)	365.TimbL.P	512.Off.E	OFF	-
5/TOM2	353.BngHM.P	512.Off.E	OFF	-
5/TOM2(rim)	356.BngLO.P	512.Off.E	OFF	-
6/TOM3	358.CgHSI.P	512.Off.E	OFF	-
6/TOM3(rim)	359.CgHOp.P	512.Off.E	OFF	-
7/TOM4	362.CgLOp.P	512.Off.E	OFF	-
7/TOM4(rim)	363.Talk.P	512.Off.E	OFF	-
8/RIDE	393.BellL.P	512.Off.E	OFF	-
8/RIDE(rim)	392.BellH.P	512.Off.E	OFF	-
9/CRASH	328.Spla1.C	512.Off.E	OFF	-
9/CRASH(rim)	378.Whisl.P	512.Off.E	OFF	41
PEDAL	367.Vibsl.P	512.Off.E	OFF	-

17. Reggae [EFFECT1: Delay EFFECT2: Chorus]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	55.Pinch.K	512.Off.E	OFF	-
1/KICK(rim)	12.Deep.K	512.Off.E	OFF	-
2/SNARE	200.HicSt.S	512.Off.E	OFF	-
2/SNARE(rim)	174.Regg1.S	512.Off.E	OFF	-
3/HI-HAT	302.AcoOl.H	300.AcoCl.H	OFF	-
3/HI-HAT(rim)	302.AcoOl.H	300.AcoCl.H	OFF	-
4/TOM1	364.TimbH.P	512.Off.E	OFF	-
4/TOM1(rim)	328.Spla1.C	512.Off.E	OFF	-
5/TOM2	365.TimbL.P	512.Off.E	OFF	-
5/TOM2(rim)	477.VbClp.E	512.Off.E	OFF	-
6/TOM3	289.Surd2.T	512.Off.E	OFF	-
6/TOM3(rim)	340.CowH.P	512.Off.E	OFF	-
7/TOM4	290.Surd3.T	512.Off.E	OFF	-
7/TOM4(rim)	327.Crsh4.C	512.Off.E	OFF	-
8/RIDE	332.Ride.C	512.Off.E	OFF	-
8/RIDE(rim)	333.RidBl.C	512.Off.E	OFF	-
9/CRASH	328.Spla1.C	512.Off.E	OFF	-
9/CRASH(rim)	331.Chin2.C	512.Off.E	OFF	39
PEDAL	304.AcoPH.H	512.Off.E	OFF	-

19. Groovy [EFFECT1: Hall EFFECT2: Flanger]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	43.Log.K	512.Off.E	OFF	-
1/KICK(rim)	15.Dry1.K	512.Off.E	OFF	-
2/SNARE	131.HsDpn.S	512.Off.E	OFF	-
2/SNARE(rim)	117.Dance.S	512.Off.E	OFF	-
3/HI-HAT	318.StiOH.H	317.StiCH.H	OFF	-
3/HI-HAT(rim)	323.808OH.H	322.808CH.H	OFF	-
4/TOM1	236.Flot1.T	466.Rand2.E	MIX 1	-
4/TOM1(rim)	329.Spla2.C	512.Off.E	OFF	32
5/TOM2	238.Flot3.T	463.Phase.E	MIX 1	-
5/TOM2(rim)	426.80Clp.P	512.Off.E	OFF	-
6/TOM3	468.ScrPs.E	512.Off.E	OFF	-
6/TOM3(rim)	469.ScrPl.E	512.Off.E	OFF	-
7/TOM4	43.Log.K	512.Off.E	OFF	-
7/TOM4(rim)	450.Gun1.E	512.Off.E	OFF	-
8/RIDE	454.HiQ.E	512.Off.E	OFF	-
8/RIDE(rim)	445.Drop.E	512.Off.E	OFF	-
9/CRASH	449.Glass.E	512.Off.E	OFF	-
9/CRASH(rim)	328.Spla1.C	330.Chin1.C	MIX 8	31
PEDAL	317.StiCH.H	512.Off.E	OFF	-

18. DrSolo [EFFECT1: Delay EFFECT2: Flanger]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	81.VbSlid.K	512.Off.E	OFF	-
1/KICK(rim)	15.Dry1.K	512.Off.E	OFF	-
2/SNARE	181.Rock2.S	512.Off.E	OFF	-
2/SNARE(rim)	91.AcoRm.S	512.Off.E	OFF	-
3/HI-HAT	309.LaxOH.H	308.LaxCH.H	OFF	-
3/HI-HAT(rim)	303.AcoOO.H	301.AcoCO.H	OFF	-
4/TOM1	240.Grnd1.T	512.Off.E	OFF	-
4/TOM1(rim)	240.Grnd1.T	512.Off.E	OFF	-
5/TOM2	241.Grnd2.T	512.Off.E	OFF	-
5/TOM2(rim)	241.Grnd2.T	512.Off.E	OFF	-
6/TOM3	242.Grnd3.T	512.Off.E	OFF	-
6/TOM3(rim)	242.Grnd3.T	512.Off.E	OFF	-
7/TOM4	243.Grnd4.T	512.Off.E	OFF	-
7/TOM4(rim)	243.Grnd4.T	512.Off.E	OFF	-
8/RIDE	332.Ride.C	334.RRide.C	CROSS18	-
8/RIDE(rim)	333.RidBl.C	335.RRdBl.C	MIX 8	-
9/CRASH	324.Crsh1.C	325.Crsh2.C	SW1 8	-
9/CRASH(rim)	330.Chin1.C	331.Chin2.C	SW1 8	48
PEDAL	310.LaxPH.H	512.Off.E	OFF	48

20. Live [EFFECT1: Hall EFFECT2: Flanger]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	9.CmAco.K	512.Off.E	OFF	-
1/KICK(rim)	15.Dry1.K	512.Off.E	OFF	-
2/SNARE	178.Ring.S	512.Off.E	OFF	-
2/SNARE(rim)	91.AcoRm.S	512.Off.E	OFF	-
3/HI-HAT	309.LaxOH.H	300.AcoCl.H	OFF	-
3/HI-HAT(rim)	309.LaxOH.H	300.AcoCl.H	OFF	-
4/TOM1	228.Dubl1.T	512.Off.E	OFF	-
4/TOM1(rim)	228.Dubl1.T	512.Off.E	OFF	-
5/TOM2	229.Dubl2.T	512.Off.E	OFF	-
5/TOM2(rim)	229.Dubl2.T	512.Off.E	OFF	-
6/TOM3	230.Dubl3.T	512.Off.E	OFF	-
6/TOM3(rim)	230.Dubl3.T	512.Off.E	OFF	-
7/TOM4	231.Dubl4.T	512.Off.E	OFF	-
7/TOM4(rim)	231.Dubl4.T	512.Off.E	OFF	-
8/RIDE	332.Ride.C	334.RRide.C	CROSS1 8	-
8/RIDE(rim)	333.RidBl.C	335.RRdBl.C	CROSS1 8	-
9/CRASH	326.Crsh3.C	330.Chin1.C	CROSS1 8	-
9/CRASH(rim)	330.Chin1.C	326.Crsh3.C	CROSS1 8	-
PEDAL	304.AcoPH.H	512.Off.E	OFF	-

21. DaBlus [EFFECT1: Hall EFFECT2: Flanger]					23. OdPerc [EFFECT1: Hall EFFECT2: Chorus]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.	TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	2.Acous.K	512.Off.E	OFF	-	1/KICK	340.CowH.P	388.SrdOp.P	MIX 6	-
1/KICK(rim)	15.Dry1.K	512.Off.E	OFF	-	1/KICK(rim)	361.CgLSl.P	388.SrdOp.P	MIX 6	-
2/SNARE	143.Loos1.S	512.Off.E	OFF	-	2/SNARE	384.PndOp.P	383.PndMt.P	CROSS1 8	-
2/SNARE(rim)	171.Real3.S	512.Off.E	OFF	-	2/SNARE(rim)	381.CuiMt.P	384.PndOp.P	MIX 3	-
3/HI-HAT	302.AcoOl.H	300.AcoCl.H	OFF	-	3/HI-HAT	463.Phase.E	512.Off.E	OFF	-
3/HI-HAT(rim)	303.AcoOO.H	301.AcoCO.H	OFF	-	3/HI-HAT(rim)	460.Nois2.E	512.Off.E	OFF	-
4/TOM1	204.Acou1.T	512.Off.E	OFF	-	4/TOM1	413.TompL.P	465.Rand1.E	MIX 5	-
4/TOM1(rim)	328.Spl1.C	512.Off.E	OFF	-	4/TOM1(rim)	397.Can4.P	512.Off.E	OFF	-
5/TOM2	205.Acou2.T	512.Off.E	OFF	-	5/TOM2	412.TompH.P	465.Rand1.E	MIX 4	-
5/TOM2(rim)	426.80Clp.P	512.Off.E	OFF	-	5/TOM2(rim)	419.78Tmb.P	512.Off.E	OFF	-
6/TOM3	206.Acou3.T	512.Off.E	OFF	-	6/TOM3	409.TaikH.P	408.OpenL.P	MIX 7	-
6/TOM3(rim)	340.CowH.P	512.Off.E	OFF	-	6/TOM3(rim)	340.CowH.P	512.Off.E	OFF	-
7/TOM4	207.Acou4.T	512.Off.E	OFF	-	7/TOM4	346.CnBDM.P	347.CnBDO.P	MIX 8	-
7/TOM4(rim)	324.Crsh1.C	324.Crsh1.C	SW1 8	-	7/TOM4(rim)	449.Glass.E	512.Off.E	OFF	-
8/RIDE	332.Ride.C	334.RRide.C	CROSS1 8	-	8/RIDE	427.80Cow.P	512.Off.E	OFF	-
8/RIDE(rim)	333.RidBl.C	335.RRdBl.C	MIX 8	-	8/RIDE(rim)	397.Can4.P	512.Off.E	OFF	-
9/CRASH	326.Crsh3.C	326.Crsh3.C	MIX 8	-	9/CRASH	419.78Tmb.P	512.Off.E	OFF	-
9/CRASH(rim)	331.Chin2.C	331.Chin2.C	MIX 8	34	9/CRASH(rim)	400.Ethn2.P	512.Off.E	OFF	-
PEDAL	304.AcoPH.H	512.Off.E	OFF	-	PEDAL	372.Mracs.P	512.Off.E	OFF	-

  

22. X-Fade [EFFECT1: Room EFFECT2: Chorus]					24.Stndrd [EFFECT1: Hall EFFECT2: Flanger]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.	TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	18.Dry4.K	47.MdVrb.K	CROSS1 8	-	1/KICK	54.Pillw.K	512.Off.E	OFF	-
1/KICK(rim)	14.DpRom.K	25.Floor.K	CROSS1 6	-	1/KICK(rim)	15.Dry1.K	512.Off.E	OFF	-
2/SNARE	191.TR808.S	115.Crack.S	CROSS1 8	-	2/SNARE	138.LAFat.S	512.Off.E	OFF	-
2/SNARE(rim)	171.Real3.S	162.Punch.S	CROSS1 6	-	2/SNARE(rim)	169.Real1.S	512.Off.E	OFF	-
3/HI-HAT	320.TipOH.H	321.TipPH.H	OFF	-	3/HI-HAT	302.AcoOl.H	300.AcoCl.H	OFF	-
3/HI-HAT(rim)	320.TipOH.H	321.TipPH.H	OFF	-	3/HI-HAT(rim)	302.AcoOl.H	300.AcoCl.H	OFF	-
4/TOM1	244.Lite1.T	280.Room1.T	CROSS1 7	-	4/TOM1	264.Real1.T	512.Off.E	OFF	-
4/TOM1(rim)	244.Lite1.T	280.Room1.T	CROSS1 7	-	4/TOM1(rim)	264.Real1.T	512.Off.E	OFF	-
5/TOM2	245.Lite2.T	281.Room2.T	CROSS1 7	-	5/TOM2	265.Real2.T	512.Off.E	OFF	-
5/TOM2(rim)	245.Lite2.T	281.Room2.T	CROSS1 7	-	5/TOM2(rim)	265.Real2.T	512.Off.E	OFF	-
6/TOM3	246.Lite3.T	282.Room3.T	CROSS1 7	-	6/TOM3	266.Real3.T	512.Off.E	OFF	-
6/TOM3(rim)	246.Lite3.T	282.Room3.T	CROSS1 7	-	6/TOM3(rim)	266.Real3.T	512.Off.E	OFF	-
7/TOM4	247.Lite4.T	283.Room4.T	CROSS1 7	-	7/TOM4	267.Real4.T	512.Off.E	OFF	-
7/TOM4(rim)	247.Lite4.T	283.Room4.T	CROSS1 7	-	7/TOM4(rim)	267.Real4.T	512.Off.E	OFF	-
8/RIDE	332.Ride.C	333.RidBl.C	CROSS1 8	-	8/RIDE	332.Ride.C	334.RRide.C	CROSS1 8	-
8/RIDE(rim)	334.RRide.C	335.RRdBl.C	CROSS1 8	-	8/RIDE(rim)	333.RidBl.C	335.RRdBl.C	MIX 8	-
9/CRASH	329.Spl2.C	325.Crsh2.C	CROSS1 7	-	9/CRASH	326.Crsh3.C	326.Crsh3.C	MIX 8	-
9/CRASH(rim)	325.Crsh2.C	330.Chin1.C	CROSS1 7	40	9/CRASH(rim)	331.Chin2.C	331.Chin2.C	MIX 8	37
PEDAL	321.TipPH.H	512.Off.E	OFF	-	PEDAL	304.AcoPH.H	512.Off.E	OFF	-

25. Room [EFFECT1: Room EFFECT2: Chorus]					27. Electr [EFFECT1: Room EFFECT2: Chorus]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.	TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	61.Revrb.K	512.Off.E	OFF	-	1/KICK	19.Elec1.K	512.Off.E	OFF	-
1/KICK(rim)	12.Deep.K	512.Off.E	OFF	-	1/KICK(rim)	39.HQ808.K	512.Off.E	OFF	-
2/SNARE	181.Rock2.S	512.Off.E	OFF	-	2/SNARE	124.Fiber.S	512.Off.E	OFF	-
2/SNARE(rim)	168.RckRm.S	512.Off.E	OFF	-	2/SNARE(rim)	112.Clip.S	512.Off.E	OFF	-
3/HI-HAT	302.AcoOl.H	300.AcoCl.H	OFF	-	3/HI-HAT	318.StiOH.H	317.StiCH.H	OFF	-
3/HI-HAT(rim)	302.AcoOl.H	300.AcoCl.H	OFF	-	3/HI-HAT(rim)	318.StiOH.H	317.StiCH.H	OFF	-
4/TOM1	276.Rock1.T	512.Off.E	OFF	-	4/TOM1	232.Elec1.T	512.Off.E	OFF	-
4/TOM1(rim)	276.Rock1.T	512.Off.E	OFF	-	4/TOM1(rim)	232.Elec1.T	512.Off.E	OFF	-
5/TOM2	277.Rock2.T	512.Off.E	OFF	-	5/TOM2	233.Elec2.T	512.Off.E	OFF	-
5/TOM2(rim)	277.Rock2.T	512.Off.E	OFF	-	5/TOM2(rim)	233.Elec2.T	512.Off.E	OFF	-
6/TOM3	278.Rock3.T	512.Off.E	OFF	-	6/TOM3	234.Elec3.T	512.Off.E	OFF	-
6/TOM3(rim)	278.Rock3.T	512.Off.E	OFF	-	6/TOM3(rim)	234.Elec3.T	512.Off.E	OFF	-
7/TOM4	279.Rock4.T	512.Off.E	OFF	-	7/TOM4	235.Elec4.T	512.Off.E	OFF	-
7/TOM4(rim)	279.Rock4.T	512.Off.E	OFF	-	7/TOM4(rim)	235.Elec4.T	512.Off.E	OFF	-
8/RIDE	332.Ride.C	512.Off.E	OFF	-	8/RIDE	334.RRide.C	512.Off.E	OFF	-
8/RIDE(rim)	333.RidBl.C	512.Off.E	OFF	-	8/RIDE(rim)	335.RRdBl.C	512.Off.E	OFF	-
9/CRASH	326.Crsh3.C	512.Off.E	OFF	-	9/CRASH	326.Crsh3.C	512.Off.E	OFF	-
9/CRASH(rim)	331.Chin2.C	512.Off.E	OFF	47	9/CRASH(rim)	331.Chin2.C	512.Off.E	OFF	26
PEDAL	304.AcoPH.H	512.Off.E	OFF	-	PEDAL	317.StiCH.H	512.Off.E	OFF	-

  

26. Power [EFFECT1: Hall EFFECT2: Chorus]					28. TR-808 [EFFECT1: Hall EFFECT2: Chorus]				
TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.	TRIGGER	SOUND1	SOUND2	Layer TYPE MIX	Seq. Pat. No.
1/KICK	48.Mondo.K	512.Off.E	OFF	-	1/KICK	78.TR808.K	512.Off.E	OFF	-
1/KICK(rim)	25.Floor.K	512.Off.E	OFF	-	1/KICK(rim)	57.Rap.K	512.Off.E	OFF	-
2/SNARE	165.Rckin.S	512.Off.E	OFF	-	2/SNARE	191.TR808.S	512.Off.E	OFF	-
2/SNARE(rim)	127.Hard.S	512.Off.E	OFF	-	2/SNARE(rim)	133.Hyper.S	512.Off.E	OFF	-
3/HI-HAT	306.HvyOH.H	314.PopCH.H	OFF	-	3/HI-HAT	323.808OH.H	322.808CH.H	OFF	-
3/HI-HAT(rim)	306.HvyOH.H	314.PopCH.H	OFF	-	3/HI-HAT(rim)	323.808OH.H	322.808CH.H	OFF	-
4/TOM1	280.Room1.T	512.Off.E	OFF	-	4/TOM1	296.808-1.T	512.Off.E	OFF	-
4/TOM1(rim)	280.Room1.T	512.Off.E	OFF	-	4/TOM1(rim)	296.808-1.T	512.Off.E	OFF	-
5/TOM2	281.Room2.T	512.Off.E	OFF	-	5/TOM2	297.808-2.T	512.Off.E	OFF	-
5/TOM2(rim)	281.Room2.T	512.Off.E	OFF	-	5/TOM2(rim)	297.808-2.T	512.Off.E	OFF	-
6/TOM3	282.Room3.T	512.Off.E	OFF	-	6/TOM3	298.808-3.T	512.Off.E	OFF	-
6/TOM3(rim)	282.Room3.T	512.Off.E	OFF	-	6/TOM3(rim)	298.808-3.T	512.Off.E	OFF	-
7/TOM4	283.Room4.T	512.Off.E	OFF	-	7/TOM4	299.808-4.T	512.Off.E	OFF	-
7/TOM4(rim)	283.Room4.T	512.Off.E	OFF	-	7/TOM4(rim)	299.808-4.T	512.Off.E	OFF	-
8/RIDE	334.RRide.C	512.Off.E	OFF	-	8/RIDE 3	32.Ride.C	512.Off.E	OFF	-
8/RIDE(rim)	335.RRdBl.C	512.Off.E	OFF	-	8/RIDE(rim)	333.RidBl.C	512.Off.E	OFF	-
9/CRASH	325.Crsh2.C	512.Off.E	OFF	-	9/CRASH	326.Crsh3.C	512.Off.E	OFF	-
9/CRASH(rim)	331.Chin2.C	512.Off.E	OFF	27	9/CRASH(rim)	331.Chin2.C	512.Off.E	OFF	40
PEDAL	307.HvyPH.H	512.Off.E	OFF	-	PEDAL	322.808CH.H	512.Off.E	OFF	-

29. Jazz [EFFECT1: Hall EFFECT2: Chorus]			Layer	Seq.	31. Orch [EFFECT1: Hall EFFECT2: Chorus]			Layer	Seq.
TRIGGER	SOUND1	SOUND2	TYPE MIX	Pat. No.	TRIGGER	SOUND1	SOUND2	TYPE MIX	Pat. No.
1/KICK	40.Jazz.K	512.Off.E	OFF	-	1/KICK	346.CnBDM.P	347.CnBDO.P	SW1 7	-
1/KICK(rim)	22.EzPlw.K	512.Off.E	OFF	-	1/KICK(rim)	346.CnBDM.P	512.Off.E	OFF	-
2/SNARE	143.Loos1.S	512.Off.E	OFF	-	2/SNARE	169.Real1.S	512.Off.E	OFF	-
2/SNARE(rim)	169.Real1.S	512.Off.E	OFF	-	2/SNARE(rim)	171.Real3.S	512.Off.E	OFF	-
3/HI-HAT	302.AcoOl.H	300.AcoCl.H	OFF	-	3/HI-HAT	344.Cast1.P	512.Off.E	OFF	-
3/HI-HAT(rim)	302.AcoOl.H	300.AcoCl.H	OFF	-	3/HI-HAT(rim)	342.Tamb1.P	512.Off.E	OFF	-
4/TOM1	224.Dry1.T	512.Off.E	OFF	-	4/TOM1	348.Timpa.P	512.Off.E	OFF	-
4/TOM1(rim)	224.Dry1.T	512.Off.E	OFF	-	4/TOM1(rim)	498.OrHit.E	512.Off.E	OFF	-
5/TOM2	225.Dry2.T	512.Off.E	OFF	-	5/TOM2	348.Timpa.P	512.Off.E	OFF	-
5/TOM2(rim)	225.Dry2.T	512.Off.E	OFF	-	5/TOM2(rim)	498.OrHit.E	512.Off.E	OFF	-
6/TOM3	230.Dubl3.T	512.Off.E	OFF	-	6/TOM3	348.Timpa.P	512.Off.E	OFF	-
6/TOM3(rim)	230.Dubl3.T	512.Off.E	OFF	-	6/TOM3(rim)	498.OrHit.E	512.Off.E	OFF	-
7/TOM4	231.Dubl4.T	512.Off.E	OFF	-	7/TOM4	348.Timpa.P	512.Off.E	OFF	-
7/TOM4(rim)	231.Dubl4.T	512.Off.E	OFF	-	7/TOM4(rim)	498.OrHit.E	512.Off.E	OFF	-
8/RIDE	332.Ride.C	512.Off.E	OFF	-	8/RIDE	377.WhisS.P	512.Off.E	OFF	-
8/RIDE(rim)	333.RidBl.C	512.Off.E	OFF	-	8/RIDE(rim)	378.WhisL.P	512.Off.E	OFF	-
9/CRASH	326.Crsh3.C	512.Off.E	OFF	-	9/CRASH	350.TriOp.P	512.Off.E	OFF	-
9/CRASH(rim)	331.Chin2.C	512.Off.E	OFF	33	9/CRASH(rim)	349.TriMt.P	512.Off.E	OFF	-
PEDAL	304.AcoPH.H	512.Off.E	OFF	-	PEDAL	348.Timpa.P	512.Off.E	OFF	-
30. Brush [EFFECT1: Hall EFFECT2: Chorus]			Layer	Seq.	32. User [EFFECT1: Hall EFFECT2: Flanger]			Layer	Seq.
TRIGGER	SOUND1	SOUND2	TYPE MIX	Pat. No.	TRIGGER	SOUND1	SOUND2	TYPE MIX	Pat. No.
1/KICK	40.Jazz.K	512.Off.E	OFF	-	1/KICK	54.Pillw.K	512.Off.E	OFF	-
1/KICK(rim)	21.Ez.K	512.Off.E	OFF	-	1/KICK(rim)	15.Dry1.K	512.Off.E	OFF	-
2/SNARE	99.BrRl2.S	512.Off.E	OFF	-	2/SNARE	138.LAFat.S	512.Off.E	OFF	-
2/SNARE(rim)	101.BrSl1.S	512.Off.E	OFF	-	2/SNARE(rim)	169.Real1.S	512.Off.E	OFF	-
3/HI-HAT	302.AcoOl.H	300.AcoCl.H	OFF	-	3/HI-HAT	302.AcoOl.H	300.AcoCl.H	OFF	-
3/HI-HAT(rim)	302.AcoOl.H	300.AcoCl.H	OFF	-	3/HI-HAT(rim)	302.AcoOl.H	300.AcoCl.H	OFF	-
4/TOM1	220.Brsh1.T	512.Off.E	OFF	-	4/TOM1	264.Real1.T	512.Off.E	OFF	-
4/TOM1(rim)	328.Spla1.C	512.Off.E	OFF	-	4/TOM1(rim)	264.Real1.T	512.Off.E	OFF	-
5/TOM2	221.Brsh2.T	512.Off.E	OFF	-	5/TOM2	265.Real2.T	512.Off.E	OFF	-
5/TOM2(rim)	101.BrSl1.S	512.Off.E	OFF	-	5/TOM2(rim)	265.Real2.T	512.Off.E	OFF	-
6/TOM3	222.Brsh3.T	512.Off.E	OFF	-	6/TOM3	266.Real3.T	512.Off.E	OFF	-
6/TOM3(rim)	340.CowH.P	512.Off.E	OFF	-	6/TOM3(rim)	266.Real3.T	512.Off.E	OFF	-
7/TOM4	223.Brsh4.T	512.Off.E	OFF	-	7/TOM4	267.Real4.T	512.Off.E	OFF	-
7/TOM4(rim)	327.Crsh4.C	512.Off.E	OFF	-	7/TOM4(rim)	267.Real4.T	512.Off.E	OFF	-
8/RIDE	336.BrRid.C	512.Off.E	OFF	-	8/RIDE	332.Ride.C	334.RRide.C	CROSS1 8	-
8/RIDE(rim)	333.RidBl.C	512.Off.E	OFF	-	8/RIDE(rim)	333.RidBl.C	335.RRdBl.C	MIX 8	-
9/CRASH	336.BrRid.C	512.Off.E	OFF	-	9/CRASH	326.Crsh3.C	326.Crsh3.C	MIX 8	-
9/CRASH(rim)	337.FeRid.C	512.Off.E	OFF	35	9/CRASH(rim)	331.Chin2.C	331.Chin2.C	MIX 8	-
PEDAL	304.AcoPH.H	512.Off.E	OFF	-	PEDAL	304.AcoPH.H	512.Off.E	OFF	-